

Licensed Product: Marvel HeroClix: Fear Itself Month Six Organized Play Kit

Release Date: October 30, 2013

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Marvel HeroClix: Fear Itself Month Six Organized Play Instruction Sheet November 2013

"I AM COMING FOR WHAT IS MINE! ALL OVER THIS WORLD THESE ANIMALS CLAW AT THEIR OWN THROATS! THEIR CHAMPIONS FAIL AND FALL AT MY FEET! FEAR IS THE ENGINE THAT FEEDS THIS WORLD!"

-Cul Borson, "The Serpent," God of Fear;
Fear Itself #7, Marvel Comics

Organized Play (OP) Kit Contents:

- 20 **Marvel HeroClix: Fear Itself** Tournament Boosters (One Case)
- Two (2) *The Serpent* Grand Prizes
- Four (4) **Nul SPECIAL PRIZE** Limited Edition Figures
- 21 *Nul's Hammer* 3D Special Objects
- 21 *Angrir's Hammer* 3D Special Objects
- 10 Double-sided Maps (for use in your *Fear Itself* Month Six event)
- Month Six Instruction Sheet

Directions:

- Schedule your **Fear Itself Month Six** event in the **WizKids Event System (WES)**. The suggested format for the Month Six Event is a 500 point, Sealed event utilizing one (1) **Marvel HeroClix: Fear Itself** Booster pack, and one other (not **Fear Itself**) **HeroClix** Booster.
- Resources and Relics from the **Fear Itself Scenario Packs** or a prior month's **Marvel HeroClix: Fear Itself** events are allowed for use on a player's force.
- Prior to the event, players will "declare their allegiance" to one of the two **Fear Itself** Factions: "**The Worthy**" or "**The Mighty**". They are now fighting for victory on behalf of their chosen Faction. They will utilize the appropriate *Additional Team Ability* for their Faction (provided in the Month One **Fear Itself** kit) on their force.
- **The Serpent** Grand Prize is intended to be awarded to First Place and the Judge running the event. If there is no Judge associated with the event, please award Fellowship the prize.
- Upon completion of the event, determine which Faction has the most **Event Points** (see next page). Move the "Fear Tracker" token from its present position (after last month's event) one space in the direction appropriate for the winning Faction (left for "**The Worthy**," right for "**The Mighty**").
- The *Nul's Hammer* and *Angrir's Hammer* 3D Objects are Participation Prizes to be awarded upon completion of the event to each player. There are 21 pieces of each to allow for the event's Judge. If no Judge is running the event for your store, please reward the 21st pieces to a participant (if applicable).
- Be sure to determine which Faction the Fear Tracker is closest to at the end of the event, and award the three members of that Faction with the most accumulated Event points each with the **Nul** LE Figure. The remaining **Nul** LE Figure is for the Judge running the event.
- The "*Brazil/Dark Asgard*" maps are intended for use in the **Marvel HeroClix: Fear Itself** Month Six event.
- Report your completed **Fear Itself Month One** event in the **WES**.

Be sure to visit www.heroclix.com/FearItself for more details!

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Marvel HeroClix: Fear Itself Month Six Score Sheet November 2013

<u>Player Name</u>	<u>Faction Allegiance?</u>	<u>Round 1 W/L</u>	<u>Round 2 W/L</u>	<u>Round 3 W/L</u>	<u>Round 4 W/L</u>	<u>Round 5 W/L</u>	<u>Month Six Total Event Points</u>
1.							
2.							
3.							
4.							
5.							
6.							
7.							
8.							
9.							
10.							
11.							
12.							
13.							
14.							
15.							
16.							
17.							
18.							
19.							
20.							

Faction Allegiance:	<i>The Worthy</i>	<i>The Mighty</i>
Total Event Points:		

Marvel HeroClix: Fear Itself Score Sheet Instructions

For *Fear Itself* events One through Five, all Players receive:

- One (1) Point for Attending event
- One (1) Point per Loss
- Two (2) Points per Win
- Three (3) Points per Event Win

To qualify for the Month 6 Event, each player must have earned at least 12 event points from prior events to participate!

At the end of the *Fear Itself* Storyline Organized Play series, the Faction that the "Fear Tracker" is closest to wins a SPECIAL PRIZE for the three members from that Faction with the most Event Points accumulated over the six *Fear Itself* events at your store!

CONGRATULATIONS! You have conquered *Fear Itself*!

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